

PLEASE PRINT CLEARLY

COMPETITOR _____
(FIRST NAME) (LAST NAME)

ADDRESS _____ **TELEPHONE** _____
(AREA CODE) (TELEPHONE)

CITY _____ **STATE** _____ **ZIP** _____

AGE _____ **BOY** **GIRL**

EMAIL ADDRESS _____

COMPETITION CITY _____

LIABILITY WAIVER AND FULL PUBLICITY RELEASE

For and in consideration of the participation of my minor child in the 2002 Hyperflite Youth flying disc Championships (Event), and for other good and valuable consideration, the receipt and sufficiency of which are hereby acknowledged, I the undersigned, intending to be legally bound do hereby for myself, my heirs, assigns, executors and administrators, waive and release any and all rights and claims for damages or injuries arising out of, or in any way related to, the participation of my minor child in the Event, which I may have against the following parties: Hyperflite, Inc., the administrator and owner of the facility hosting the Event; together with the contractors, agents, employees and representatives of each of them.

I hereby grant to Hyperflite, Inc. the exclusive right to record, broadcast, photograph, film and videotape the performances and related interviews of my minor child at the Event and to utilize such recordings, broadcasts, photographs, films or videotapes together with my child's name, image, likeness, voice, and biographical information, for such publicity, promotional or commercial purposes as it may desire. I understand that Hyperflite may assign the right to use the recordings, broadcasts, images, photographs, film and videotape of my minor child's performance(s) together with his or her name, image, likeness, voice and biographical information to such person or other entity (including, but not limited to a television broadcaster) as it may desire without my further consent or knowledge and I expressly agree to such assignment.

Name of Parent or Guardian _____

Signed _____ **Date** _____



1 HYPERZONE – (0, 5 OR 10 POINTS/EACH THROW)					
THROW	1	2	3	4	TOTAL 1
SCORE					

2 HYPERPOLE – (0, 5 OR 10 POINTS/EACH THROW)					
THROW	1	2	3	4	TOTAL 2
SCORE					

3 HYPERDISTANCE – (0-5 POINTS EACH THROW)					
THROW	1	2	3	4	TOTAL 3
SCORE					

TIE-BREAKER If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The competitor with the most points in HyperPole, and, if necessary, a "face-off" round with the two tied competitors each receiving one distance throw. The competitor with the longest throw will be the winner of the tie-breaker.

GRAND TOTAL

1-HYPERZONE

Competitors will have four attempts each in which to throw and land their Hyperflite OneDisc™ flying discs within either or both of the six-yard diameter scoring zones located approximately 10 yards and 20 yards, respectively, from the throwing line. Throwers must remain behind the throwing line for each throw. For a throw to count, the disc must remain entirely within the scoring zone. If any part of the OneDisc extends outside of a scoring zone, or remains in contact with a scoring zone line, the throw will be considered out of bounds. Each successful throw in the first scoring zone will be awarded 5 points while throws landing in the second scoring zone will be awarded 10 points each.

2-HYPERPOLE

Competitors will make four attempts each from the throwing line in an effort to make contact with the HyperPole, a 12" diameter pole that has a "maximum-point" scoring zone that is two feet tall, located three feet above the ground, and marked with ribbons or tape. The HyperPole is located 5 yards from the throwing line. Any disc contact with the HyperPole including a glancing blow, counts as a hit. However, throws that contact the ground before they contact the HyperPole will not be counted. Five points are awarded for each throw in which the OneDisc makes contact with the HyperPole. Ten points are awarded for each throw that contacts the HyperPole within the two-foot "maximum-point" scoring area on the HyperPole.

3-HYPERDISTANCE

Competitors will make four throws on a 40-yard field marked in 10-yard increments. Throws that land between the 0-10 yard line receive 1 point each. Throws landing between the 10 and 20 yard line receive 2 points. Throws landing between the 20 and 30 yard line receive 3 points each. Throws landing between the 30 and 40 yard line receive 4 points each. Finally, throws landing beyond the 40-yard line receive 5 points each. The point where a disc first makes contact with the ground will be the point at which the throw is scored. Throws in which the disc lands on a scoring line will be scored as if they had landed in the preceding scoring zone with a lesser point value.